
Subject: Re: public Ctrl in my class - param in constructor problem

Posted by [dolik.rce](#) on Wed, 01 Dec 2010 11:33:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi,

You have a slight problem in your C++ syntax. It should be
constructor():var(init_value),another_var(init){ constructor body; }. That is in your case:

```
class SYSTEM_LAY : public WithsystemLayout<TopWindow> {  
public:  
    ChartBOA chartsystem;  
typedef SYSTEM_LAY CLASSNAME;  
    SYSTEM_LAY():chartsystem(7){  
        Add(chartsystem.LeftPos(0, 800).TopPos(0, 550));  
    }  
}
```

Also, in the last code snippet, the constructor definition misses the function body (maybe you just forgot to copy it, but I mention it to be sure), there must be one even if it is empty:
empty:ChartBOA::ChartBOA(int maxserii) : MaxSerii(maxserii){}

Otherwise it seems OK.

Best regards,
Honza
