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Subject: Re: why not StaticText::SetData != StaticText::SetText

Posted by [mirek](#) on Sat, 04 Dec 2010 15:15:18 GMT

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kohait00 wrote on Fri, 03 December 2010 08:12got it...

what 'mass' processing?

E.g. storing the content of dialog to disk using its Serialize...

Or creating backup for Cancel.

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