
Subject: Re: (Basic) error inheriting RichEditWithToolbar

Posted by [dolik.rce](#) on Sat, 11 Dec 2010 17:16:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

alex100 wrote on Sat, 11 December 2010 09:54I am trying to write a class named CMyRichEditWithToolbar to implement more methods. I have this:

(.H)

```
#ifndef _my_rich_ed_w_t_h
#define _my_rich_ed_w_t_h
```

```
#include <CtrlLib/CtrlLib.h>
using namespace Upp;
```

```
class CMyRichEditWithToolbar : public RichEditWithToolBar
{
public:
    CMyRichEditWithToolbar();

};
#endif
```

(.CPP)

```
#include "MyRichEditWithToolbar.h"
```

```
CMyRichEditWithToolbar::CMyRichEditWithToolbar()
{
    //Do I have to call something here?
}
```

The project has already all the support for RichText and for RichEdit. If I use RichTextWithToolbar it compiles and runs well.

When I compile CMyRichEditWithToolbar I see:

MyRichEditWithToolbar.cpp

In file included from C:\upp\MyApps\Example\MyRichEditWithToolbar.cpp:1:

C:\upp\MyApps\Example\MyRichEditWithToolbar.h:8: error: expected class-name before '{' token

Example: 1 file(s) built in (0:02.99), 2994 msecs / file, duration = 3054 msecs

There were errors. (0:03.78)

It seems a basic C++ error but I cant soolve it alone.

Thanks a lot

Alex

Hi Alex,

The problem is probably that RichEditWithToolbar is not declared. I believe you forgot to add the RichEdit package to your package and/or `#include <RichEdit/RichEdit.h>`.

Best regards,
Honza
