Subject: Re: Sound device access system based on PortAudio Posted by alendar on Mon, 13 Dec 2010 19:12:40 GMT View Forum Message <> Reply to Message

I'm definitely interested. I'm looking for a simple way to play my own sounds for notify the user (me) when activities are complete.

EDIT:

I downloaded and tried to compile, but no luck.

I'm on XP SP3, with MSC9.

I'll download the portaudio package pa\_stable\_v19... It may need a a dll/lib.

EDIT: No bin distro, so getting Visual Studio 2005. Should compile??

Page 1 of 1 ---- Generated from U++ Forum