
Subject: HotSpots usage HOWTO

Posted by [kohait00](#) on Mon, 13 Dec 2010 21:02:17 GMT

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hi guys,

there almost no information on how Hotspots in iml designer work. can anyone drop some information about it?

as much as i know / have found here and there:

* the iml Image editor has an edit option to specify 2 'hotspots' in an Image, a blue and a yellow one.

* they are used in ChPaint related functions, more exactly, in Cham.cpp:177

* they are used to 'somehow' define which area is 'static' and which is dynamic, scaling/stretching the image to fit a whole button of any size..

but how should the hotspots be used to specify it correctly..?

i was looking in code, cant get a light, looking in CtrlLib::Ctrls.iml, cant figure out, why my specifications dont work.

so how does it work with the hotspots? how does the intelligent scaling work?
