Subject: Re: FIXES/ADDS: CtrlLib: properties getters
Posted by kohait00 on Wed, 15 Dec 2010 13:40:18 GMT
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in another case i stumbled over SpinButtons in EditDoubleSpin (and others), and found out it's private.

what about making it public, to be able to access the Buttons underneath, which are public in SpinButtons as well? so one can use them in a flexible way, hooking up custom Inc Dec operations to them..?

i dont want to start any of those public/private discussions..it's just a little hint, not to be too private..