
Subject: Re: Fatal error kills app in try/catch - - Why?
Posted by [cbpporter](#) on Sun, 19 Dec 2010 10:17:32 GMT
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No, U++ uses try/catch to catch exceptions. The thing is, not everything throws exceptions like in Java and Python. See your example with the Vector. Only a few things throw exceptions, but there are plenty of asserts. XML and CParser are two things that I can think of from the top of my head that throw exceptions.
