

---

Subject: Re: public Ctrl in my class - param in constructor problem

Posted by [arkady\\_c](#) on Wed, 22 Dec 2010 11:39:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Howk ALL!

I was not,I absorb Scatter

I added a few lines and it is OK(Format time HH:MM:SS // MM:SS)  
and void FitToData(bool Y = false,bool X = true);

I have another problem with the index in the constructor.

It compiles but will not fire.

```
class OptionOB : public Option
{
private:
    zmienna * zm;

public:
    virtual void PerformAction();
    //OptionOB&
    void SetAddr(zmienna * azm);
    OptionOB& Set(int b);

    OptionOB();
    virtual ~OptionOB();
};

//-----
class OptionFDay : public CtrlFrame
{
private:
    zmienna * zm;

public:
    virtual void FrameLayout(Rect& r);
    virtual void FrameAddSize(Size& sz);
    virtual void FrameAdd(Ctrl& parent);
    // void SetSetZ();
    OptionOB ob[24];

    OptionFDay(zmienna& azm)
    {
        zm = &azm;
        for(int i=0;i<24;i++){
            ob[i].SetAddr(zm);
            //ob[i].SetData(*zm->vari);//this is problem?
```

```

    }
}
};

//-----
class FrameOb : public ParentCtrl
{
public:
    OptionFDay ni,po;
typedef FrameOb CLASSNAME;
FrameOb(zmienna& ani, zmienna& apo) : ni(ani), po(apo)
{
    AddFrame(ni); AddFrame(po);
}
};

```

I tried to load the class OptionFDay (Option:: Set (Option:: setDate)) parameter ratio, also tried in the body OptionOB: Set

I suspect not initialized pointer? (did not have time for unknown reasons to me)  
ob: Set (1) - Works

```

void OptionOB::SetAddr(zmienna * azm)
{
    zm = azm;
    option = *zm->vari;//
    //Set(zm->vi);
}

```

```

class zmienna{
private:
    int adres;
    int vi;

public:
    void init_i(int aadres, int avar);
    int * vari;
    zmienna();
    ~zmienna(){};
};

zmienna::zmienna(){
    adres = 0;
    vi = 0;
    vari = &vi;
}
//-----

```

```
void zmienna::init_i(int adres, int avar){  
    adres = adres;  
    vi = avar;  
}
```

Best regards,  
Arkady

File Attachments

1) [wykres1.jpg](#), downloaded 599 times

---