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Subject: Re: public Ctrl in my class - param in constructor problem

Posted by [arkady\\_c](#) on Wed, 22 Dec 2010 12:15:17 GMT

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I'll add that I try this:

```
void FrameOb::SetSetZ()
{
    for(int i=0; i<24; i++)
        ni.ob[i].Set(1); //this is OK
        /*ni.ob[i].zm->vari); //this not OK
}
```

fires that features the key after you start the application and she disappears

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