

---

Subject: Re: Arrys vs Vectors

Posted by [mirek](#) on Mon, 27 Dec 2010 12:23:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

kohait00 wrote on Sun, 26 December 2010 04:07Quote:

```
Vector<T *> vector;
```

why not generally do it like that? what was the reason for the void\* ?

With void \*, the name signatures of most non-inline functions generated for template are the same, so there is basically only one code in .exe for all Arrays, regardless of T. Results in smaller .exe.

For debug mode we do not care about .exe size too much...

---