Subject: Re: Arrys vs Vectors
Posted by mirek on Mon, 27 Dec 2010 12:29:27 GMT
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281264 wrote on Mon, 27 December 2010 05:51Thank you for your answers and advises.

Regarding DUMPC et al. I am getting used to them and find DUMPC and Logfile very useful. It works very well, thanks. Remark: By the way,

**Query: what are DUMPCC, DUMPCCC and DDUMPC for?. So far I only know DUMP and DUMPC.

DUMPCC is for dumpning container of containers...

Quote:
Another question more related to C++: the usage of pointers and Arrays of pointers as class

Well, the U++ way is to try to avoid pointers as much as possible...

Why not use proper objects instead?

Quote:
**Query: if I have an Array<ptr*> as a variable private member of a class, does it work? Is it any limitation in the NTL containers for being used as containers of pointers to classes as member variables of a class?

No. Just you have to keep in mind that the object then in container is pointer...

Also, if you need to store pointers, Vector<ptr*> is most likely the better option.

Quote:
Regarding DeepCopyOptionness I am using it in all my classes for I find it very useful.

**Query: Does it penalize or increases the complexity of the code in any way whatsoever?

DeepCopy _Option_ is definitely fine as it is only used explicitly.

Still, I surprised you are using that so much. I found using myself the deep-copy-option quite rarely.

Quote:
**Query: Is there any way to preserve the U++ personal configuration between installations?

I guess once you get accustomed, you will start recompiling theide based on svn - then you just replace theide.exe and keep configuration.

I guess the "U++ installation" should perhaps rather be considered to be "U++ starter pack"

Mirek