Subject: Re: PrintJob does not works on "large project"
Posted by mirek on Tue, 28 Dec 2010 16:39:53 GMT

alex100 wrote on Tue, 28 December 2010 09:51Hi all
I have a problem on printing that just happens on a large UPP project I have.

If I compile and execute the following project:

```
#include "teste2.h"
teste2::teste2()
{
 CtrlLayout(*this, "Window title");
 btBut <<= THISBACK(OnBut);
}
void teste2::OnBut(void)
{
 PrinterJob pj;
 Draw& w = pj;
 w.StartPage();
 w.DrawText(0, 0, "Hello world!", Roman(100));
 w.EndPage();

}
GUI_APP_MAIN
{
 teste2().Run();
}
```

the printer prints the message.

But in a large GUI project I use the same code on a button handler and the printer does not move
its printing head...
(In this large project I included also the Report support for printing other things on other
menu/button options.)


```
void CSearchHistory::OnButtonOPrint(void)
{
 PrinterJob pj1("History job");
 Draw& w1 = pj1;
 w1.StartPage();
 w1.DrawText(0, 0, "Hello world!", Roman(100));
 w1.EndPage();
}
```

Any ideads to catch the problem?

First thing that comes to mind is that you have problem with default printer.

Try pj1.Execute() before Draw& .... line to find out.

Quote:

By the way, debuging facility on the IDE never worked for me...

Env: win7, Mingw and Upp 2901

I strongly recommend avoiding mingw and using free Win7 SDK... Saves a lot of troubles, debugging included, and produces better code too.

Mirek