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Subject: Re: operator<<= in tree control reference example

Posted by [gprentice](#) on Thu, 06 Jan 2011 10:33:36 GMT

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Termination for out of memory is fine. Thanks for hunting out that information.

I don't like that overloaded operator much. It makes the code hard to read, you can't tell what the programmer's intention was and compilers are liable to mis-compile it because of the number of operator<<= around. I'm also wondering why Ctrl::SetData is even virtual at all. Anyway, thanks.

Graeme

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