
Subject: Re: File Chooser closing

Posted by [dolik.rce](#) on Thu, 06 Jan 2011 16:39:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

I still can't reproduce what you describe... Unfortunately I don't have MSC to test (actually I don't even have windows). Maybe someone else out there could give it a try with MSC?

nneilson wrote on Thu, 06 January 2011 15:52 FileSel or FileSelector?, Nvl?

FileSelector uses windows API to open native windows file selector.

FileSel is pure U++ file selector dialog. It is typedefed to FileSelector on non-windows systems.

You can use FileSel on windows, but to be more user friendly I would choose FileSelector...

Nvl is a utility functions that checks if the first parameter is not Null. If it is, it returns the second argument, otherwise it returns the first one.

```
Anyway, for your needs, it is just fine to call something like  void OpenBaseFile() {
fn1.ActiveDir(recent_dir);
if(fn1.ExecuteOpen()){ // file chooser
filename1 = fn1;
BaseFile<<=Value(fn1);
recent_dir = fn1.GetActiveDir();
}
}
```

In the attached file you will find even more elegant solution. I also fixed a couple of glitches in your code. All the changes are marked using a comment with my nick and explained.

Honza

File Attachments

1) [DGPSmerge.cpp](#), downloaded 635 times
