## Subject: Re: File Chooser closing
Posted by dolik.rce on Thu, 06 Jan 2011 16:39:57 GMT

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I still can't reproduce what you describe... Unfortunately I don't have MSC to test (actually I don't even have windows ). Maybe someone else out there could give it a try with MSC?
nlneilson wrote on Thu, 06 January 2011 15:52FileSel or FileSelector?, Nvl?
FileSelector uses windows API to open native windows file selector.
FileSel is pure U++ file selector dialog. It is typedefed to FileSelector on non-windows systems.
You can use FileSel on windows, but to be more user friendly I would choose FileSelector...

Nvl is a utility functions that checks if the first parameter is not Null. If it is, it returns the second argument, otherwise it returns the first one.

Anyway, for your needs, it is just fine to call something like    void OpenBaseFile() {
  fn1.ActiveDir(recent_dir);
  if(fn1.ExecuteOpen()){ // file chooser
   filename1 = fn1;
   BaseFile<<=Value(fn1);
   recent_dir = fn1.GetActiveDir();
  }
   }


In the attached file you will find even more elegant solution. I also fixed a couple of glitches in your code. All the changes are marked using a comment with my nick and explained.

Honza

## File Attachments
1) DGPSmerge.cpp, downloaded 627 times