Posted by thundurstruck on Fri, 07 Jan 2011 16:16:22 GMT
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Hi All - I've successfully (or at it appears so) installed upp from source on a Centos 5.5 x86_64 platform.

We have a small GIS application (command line image/raster manipulations) that compiles and runs just fine in U++ for Windows. However, when I attempt to build the app on the Linux version I get a bunch of errors surrounding some of the U++ core libraries.

Any ideas on what may be happening below?

Chuck

BLITZ: Graphnix.cpp Projector.cpp Shape.cpp
In file included from /home/calonge/upp/uppsrc/CtrlCore/CtrlCore.h:6,
          from /home/calonge/upp/uppsrc/CtrlLib/CtrlLib.h:4,
          from /home/calonge/upp/MyApps/Projector/Graphnix.h:32,
          from /home/calonge/upp/MyApps/Projector/Graphnix.cpp:23,
          from /home/calonge/upp/out/Projector/GCC.Debug.Debug_full.Main.Mt
.Shared/$blitz.cpp:3:

In file included from /home/calonge/upp/uppsrc/CtrlCore/CtrlCore.h:28,
          from /home/calonge/upp/uppsrc/CtrlLib/CtrlLib.h:4,
          from /home/calonge/upp/MyApps/Projector/Graphnix.h:32,
          from /home/calonge/upp/MyApps/Projector/Graphnix.cpp:23,
          from /home/calonge/upp/out/Projector/GCC.Debug.Debug_full.Main.Mt
.Shared/$blitz.cpp:3:

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Projector: 3 file(s) built in (0:00.74), 248 msecs / file, duration = 2171 msecs