Subject: Re: U++ development: Two philosophies
Posted by tojocky on Thu, 13 Jan 2011 21:28:46 GMT
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koldo wrote on Thu, 13 January 2011 18:57Hello Ion

Imagine I want to do a translation package based in Google. I would have two options:
1. I can take code from here and there and prepare a new package.
Why not, is not this BSD?
2. I can talk to you and agree a new and better Google Translation version.

I would always choose the second one. For me U++ people are colleagues. In fact I have talked with more than one about personal subjects. I count on you and I want you count on me. . I think this way 1+1 > 2.

Of course this is my personal view. Key, nice U++ people do not think the same.

If somebody thinks that 1+1 > 2, s/he can count on me.
I agree with you. You can only say where his work is repeated and propose to implement his new ideas in base of existing project for analysing and to improve the existing package.
Last example I tried to to propose for improving the Thread class, or scatter control.