
Subject: Re: Fatal Upp Core memory management (heap/malloc) interventions in AppKit/Cocoa?

Posted by [mirek](#) on Sun, 16 Jan 2011 22:33:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

fudadmin wrote on Sun, 16 January 2011 14:53

2. Upp flag USE_MALLOC - also crash...

It is USEMALLOC....

Anyway, I am not quite sure what is the core of the problem.

I have thought that cocoa in fact is not C++ so it should not use 'new'?!

What is 'HIObject' ? C++ class?

(Sorry for my ignorance).
