Subject: Re: U++ development: Two philosophies
Posted by Mindtraveller on Mon, 17 Jan 2011 15:21:02 GMT
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Quote:doing StreamCypher after AESStream I must apologize for the lack of my effort on porting AESStream functionality to StreamCypher interface as I promised long time ago.
Frankly speaking, I did a number of attempts to start porting but couldn't really apply my functionality to the common interface proposed. From my point of view it is not good to ask author to change his interface personally for me, so for now I really don't know what to do.

There is another example: some years ago I proposed approach to make really good help articles on U++, here on forum. It was a kind of forgotten and now I meet the same ideas from another people who is thinking of it from the start, once again. I f we had good coordination, these people's time could be used more effectively, without the need of reinventing the wheel (U++ itself is an exception of this rule, of course   ).

IMO, Koldo is absolutely right: good coordination + team work is VERY effective. IMO we MUST have subforums for each U++ team project. Each project interface MUST be discussed and documented on forum BEFORE the code is written.