
Subject: Re: Thelde new look

Posted by [281264](#) on Wed, 19 Jan 2011 09:23:30 GMT

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Hi chaps,

As an external observer I must say: Excellent work this.

Regarding OpenCL it is no necessary to have special files; so your write the code in OpenCL and used it in some easy examples and works fine with U++ (the same arrangement is used with OpenGL Shading Language).

Thank you.

Best wishes,
Javier
