Subject: Re: Cross-platform TabBar issue (revision 3063)
Posted by Sender Ghost on Sun, 23 Jan 2011 12:22:58 GMT

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mirek wrote on Sun, 23 January 2011 13:03Should be fixed in svn, please check...
It not updated on svn mirror yet to see, but I think #ifdef PLATFORM_WIN32 is enough, because
it assumed for PLATFORM_WIN64 inside uppsrc/Core/config.h.

unodgs wrote on Sun, 23 January 2011 13:12Opps, sorry about that. I forgot that BSD is not
LINUX and PLATFORM_LINUX doesn't work for it.
I understand