
Subject: Re: Cross-platform TabBar issue (revision 3063)
Posted by [Sender Ghost](#) on Sun, 23 Jan 2011 13:22:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

mirek wrote on Sun, 23 January 2011 13:03 Should be fixed in svn, please check...
Yes, it looks reasonable. Just need to add new line at the end of uppsrc/TabBar/TabBarCtrl.cpp file (according to previous patch).

Also I saw, that you "expanded" Ide::OpenOutputFolder function. We already talked about this with dolik.rce. Just need to "expand" it for Ide::BuildMenu too. Because the xdg-utils, which implements xdg-open, exists for FreeBSD from ports, DragonFlyBSD, NetBSD from pkgsrc, OpenBSD from ports, Mac OS from ports, OpenSolaris from packaging repository, etc.
