Subject: Re: Antigrain author on text rasterisation
Posted by chickenk on Mon, 24 Jan 2011 15:14:24 GMT
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Indeed, the author's article is very interesting, I read it a while ago. This was one of the reason I also asked about antigrain integration in U++, and Mirek gave this request the best anwser: he created Painter, which introduces the concepts of antigrain without the downsides.

Maybe Mirek took some inspiration for fonts rendering in Painter from this article as well ?