Subject: Re: How to redirect LLOG to stderr?
Posted by mirek on Fri, 28 Jan 2011 09:25:45 GMT

First of all, I hope you are aware that LLOG is a very simple trick to limit LOG for single file. Where LLOG is used, there is usually a line

#define LLOG(x) // LOG(x)

at the start of file. Remove "//" and you get logging for that specific file.

(There are also some other L* macros in some files, but LLOG is the most prevalent).

Now to the question, you can redirect U++ standard log to stderr:

SetStdLog(LOG_CERR);

There are more options: LOG_FILE, LOG_COUT, LOG_CERR, LOG_DBG, LOG_TIMESTAMP and they can be used simultaneouslu (but LOG_DBG only works in Win32, in POSIX it is the same as LOG_CERR).

Standard setting is LOG_FILE. BTW, I wonder why it does not work for you - IMO it is the least requiring.

Mirek