
Subject: Re: [BUG?] X11 (at least OSX) Menus displayed under TopWindow, owner=RootWindow

Posted by [fudadmin](#) on Mon, 31 Jan 2011 16:39:58 GMT

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mirek wrote on Mon, 31 January 2011 16:28fudadmin wrote on Mon, 31 January 2011 11:17fudadmin wrote on Mon, 31 January 2011 15:15Sorry, just noticed that this way is better:

```
if(activate) {  
    if(!this->IsPopUp())  
        topwindow->SetWndForeground();  
    else  
        focusCtrl->SetWndForeground();  
}
```

the previous

```
if(activate)  
    topctrl->SetWndForeground();
```

causes flickering of the window frame, shadows and titlebar.

Sorry once again. I rushed. The above causes menu disappear when trying to select. I will try to investigate deeper - I need to understand more of the logic here. At least now I can work faster because I have ultimate++ theide quite useable in osx11.

So, should I put

```
if(activate)  
    topctrl->SetWndForeground();
```

into trunk for now? Is flickering the only problem now?

Could go into trunk for now. I'll try to find out what causes that flickering. I haven't noticed anything else bad.