Subject: Re: fix TheIde [DOWNLOAD] build flag options in GccBuilder for OSX11 and Cocoa Posted by fudadmin on Tue, 01 Feb 2011 01:07:22 GMT View Forum Message <> Reply to Message

dolik.rce wrote on Mon, 31 January 2011 21:44Hi Aris,

Wouldn't "gcc -mmacosx-version-min=10.6" work the same as setting the environment variable? Quick googling suggest that it has the same or very similar results. Note that the option must be added both for compiling and linking.

Honza

PS: The linking option must be spelt as "-WI,macosx_version_min=10.6"

thanks for the research. I copied setenv from xcode building output.

if I understand correctly, you must switch to existing SDK libs also to tell them the minimum version. e.g

-mmacosx-version-min=10.5 -isysroot /Developer/SDKs/MacOSX10.6.sdk/ -arch i386 ppc. Or maybe I am wrong.

It looks like the following works instead of setenv. But maybe because the env was set before. -isysroot /Developer/SDKs/MacOSX10.6.sdk/ if I put it into "optimize for speed" field...

I think we need at least 1 more field "user flags"...

On the other hand, I would like to be able just insert setenv (as script? or as params?) once accordingly.

