Subject: Re: Docking: Future request!
Posted by 281264 on Tue, 01 Feb 2011 12:24:32 GMT

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Excellent!

Docking still does not work 100% correctly with OpenGL (U++-GLCtrl) when more than one

mode provokes an incorrect assignment of the device context between the different GLCtrls and

It would be great if, forming part of this Docking upgrade, you could investigate and eventually fix this limitation.

Many thanks,

Javier