Subject: Re: Upp and OpenSceneGraph
Posted by koldo on Wed, 02 Feb 2011 14:45:25 GMT

nlneilson wrote on Wed, 02 February 2011 15:29In TheIde how would the Build Path for C:\OpenSceneGraph\include and \lib be set?

Go to Setup/Build Methods, choose in Methods the compiler, and in INCLUDE directories and LIB directories tabs, add the paths to OSG.