
Subject: Re: fix TheIde [DOWNLOAD] build flag options in GccBuilder for OSX11 and Cocoa

Posted by [dolik.rce](#) on Thu, 03 Feb 2011 16:28:20 GMT

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fudadmin wrote on Thu, 03 February 2011 16:35 Honza, thanks a lot for your activities on this forum! Your idea to use compiler name field for setting the sdk was very good. This way then it is even possible to switch sdk's!

Also, your idea led me to a brilliant side effect. I discovered that if I use
/Developer/usr/bin/g++-4.2 -isysroot /Developer/SDKs/MacOSX10.6.sdk

-and not just gcc- now, after some changes in the ide, I am able to compile, link and run cocoa apps from upp theide!

You're welcome Actually the "proper way" would be to create a wrapper script containing just that and use it as a compiler name. But no need to be fancy

Anyway, I love how theide build system can be "hijacked" in so many ways that in the end everything is possible (Even things that shouldn't be...)

Honza
