Subject: BUG?: .cpp local typedefs mess up /w BLITZ\$ Posted by kohait00 on Sun, 06 Feb 2011 09:16:15 GMT View Forum Message <> Reply to Message

## hi guys

i'm getting compilation errors when using blitz enabled in a szenario like the one in attachment.

i always thought cpp local typedefs were what they are. blitz seems to mess them up intrenally.

compile w/ blitz -> error (i.e. msc9, shared) compile w/o blitz -> ok..

same for GCC

any idea?

File Attachments
1) TypedefTest.rar, downloaded 343 times

Page 1 of 1 ---- Generated from U++ Forum