
Subject: line edit problem in designer

Posted by [forlano](#) on Sun, 07 May 2006 20:34:39 GMT

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With the designer some times I experience problems that provoke the crash of the program. Then I've observed that removing some child from the graphic layout and inserting it directly in the class with Add(ctrl), and setting all its properties, the application works. The last case appeared with line edit just now. Please consider the following layout:

```
LAYOUT(VegaTab4Layout, 712, 496)
ITEM(LabelBox, dv___0, SetLabel(t_("View")).LeftPosZ(32, 644).TopPosZ(376, 80))
ITEM(Button, dv___1, LeftPosZ(484, 68).TopPosZ(424, 19))
ITEM(Button, dv___2, LeftPosZ(48, 68).TopPosZ(424, 19))
ITEM(Button, dv___3, LeftPosZ(156, 68).TopPosZ(424, 19))
ITEM(Button, dv___4, LeftPosZ(272, 68).TopPosZ(424, 19))
ITEM(Button, dv___5, LeftPosZ(380, 68).TopPosZ(424, 19))
ITEM(Button, dv___6, LeftPosZ(588, 68).TopPosZ(424, 19))
ITEM(Button, dv___7, LeftPosZ(484, 68).TopPosZ(396, 19))
ITEM(Button, dv___8, LeftPosZ(48, 68).TopPosZ(396, 19))
ITEM(Button, dv___9, LeftPosZ(156, 68).TopPosZ(396, 19))
ITEM(Button, dv___10, LeftPosZ(272, 68).TopPosZ(396, 19))
ITEM(Button, dv___11, LeftPosZ(380, 68).TopPosZ(396, 19))
ITEM(Button, dv___12, LeftPosZ(588, 68).TopPosZ(396, 19))
ITEM(LineEdit, lineedit, LeftPosZ(32, 644).TopPosZ(20, 348))
END_LAYOUT
```

with constructor:

```
VegaTab4::VegaTab4()
{
    CtrlLayout(*this);
    SizePos();
}
```

provoke the immediate crash of the application. To resolve the problem I need (all other being the same) to delete the line

```
ITEM(LineEdit, lineedit, LeftPosZ(32, 644).TopPosZ(20, 348))
```

and use the following constructor

[/code]

and the following constructor

```
VegaTab4::VegaTab4()
{
    CtrlLayout(*this);
    SizePos();
    Add(lineedit); // code of the previous deleted row
    lineedit.LeftPosZ(32, 644).TopPosZ(20, 348);
}
```

where I've declared "LineEdit lineedit;" in the class declaration.
Is it normal?

Luigi
