Subject: Re: Ide MT
Posted by dolik.rce on Wed, 16 Feb 2011 15:19:04 GMT

mirek wrote on Wed, 16 February 2011 15:49dolik.rce wrote on Wed, 16 February 2011 07:56
I definitely don't want that But I hope there is enough developers willing to test any new code
before it is merged in the trunk, so that it is thoroughly tested and we are sure it is stable.

I simply believe it is not worth investing resources there. I would optimize ST first.

Frankly, I am afraid that main problem with MT is that it "does not look that hard". Usually this
opinion sustains until the first deadlock or race condition

I would suggest to analyze "what is slow" in theide first before making hasty and disastrous
decisions...

Mirek

Sure, all I said was that the slow parts could be done in background. I even stated that it can be
easily done in ST. If you can optimize the processing, well that's a bonus But I think it is not
strictly required - especially if the progress window wouldn't block me from using theide.

Honza