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Subject: Re: BackgroundTask

Posted by [dolik.rce](#) on Thu, 17 Feb 2011 18:17:24 GMT

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koldo wrote on Thu, 17 February 2011 18:31Hello

Not the same but similar is the gif animation in RasterPLayer. See Reference/AnimatedClip demo.

RasterPlayer::SetMT() method if compiled with MT, chooses ST or MT (if compiled with ST, only ST is available ).

Yep, very similar idea BackgroundTask could actually have the SetMT() method as well, if desired. But I think it would be a bit against the original idea (to provide uniform way to manage background tasks with most effective technology based on MT flag presence).

Honza

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