Subject: Re: Linux anti-aliasing fonts problem
Posted by xzsa on Sat, 19 Feb 2011 07:38:29 GMT

I have commented line 672 from CtrlLib/ChGtk.cpp
gtk_antialias = Nvl(GtkStyleInt("gtk-xft-antialias"), -1);
and now everything seems to work fine.
I don't understand how it works or why it works but it works.

The only difference I noticed is that the other applications start anti-aliasing when I set "Exclude range" to 10 pt or less, while the U++ apps start anti-aliasing when I set "Exclude range" to 9 pt or less. But it doesn't bother me.

File Attachments
1) conf_antialiasing.png, downloaded 729 times