
Subject: Re: Issues with new stable release 3211
Posted by [BioBytes](#) on Sat, 19 Feb 2011 18:11:21 GMT
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Hi Koldo,

Thank you for advice. I tried to compile Controls4U_Demo in Bazaar and all other demos and all was ok. So I revert to my own projects directory and tried to compile a project needing Controls4U and Functions4U and the same error concerning the BufferPainter.h file occurred again.

I am completely lost

What is your opinion

regards
biobytes
