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Subject: Re: Writing Float big-endian on Windows  
Posted by [gprentice](#) on Sat, 26 Feb 2011 05:28:42 GMT  
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If you care about portability you shouldn't assume that int is 32 bits or that float is 32 bits. They don't have to be the same size.

Also, I don't know why stream provides big endian and little endian functions instead of choosing automatically but assuming that float is big endian isn't exactly portable either. If you use Get and Put I wonder why would you care about how it's stored?

Graeme

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