
Subject: Re: Use unique output directory per assembly (append assembly name to output director)

Posted by [dolik.rce](#) on Sun, 06 Mar 2011 21:08:49 GMT

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Good idea Mirek!

I understand your motivation very well... I have some assemblies that differ just in one directory, e.g. one works with stable sources and the other with development version. Few times I got terribly stuck with weird bugs, which I later discovered to be caused by out-of-date .o files. If I understand correctly, this should solve this in future.

I know you considered using md5 or some other hash as the unique identifier, why did you decide to use name in the end? Actually I would prefer the unique part to be hash of the nests inside given assembly, even though the output directory names would be less readable. The reason why I would benefit from this is that I use two different ids ("theide", which is nightly build and "ide", which contains some personal tweaks), so that they would use the same output for assemblies that have same hashes, regardless of their name... On the other hand I understand that this is probably not very common setup and that I should probably use consistent naming (for my own good). So this is just a comment, without any real urge to change your decision

Thank you for this feature,
Honza
