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Subject: Re: Use unique output directory per assembly (append assembly name to output director)

Posted by [dolik.rce](#) on Sun, 06 Mar 2011 22:27:40 GMT

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mirek wrote on Sun, 06 March 2011 22:49dolik.rce wrote on Sun, 06 March 2011 16:08

I know you considered using md5 or some other hash as the unique identifier, why did you decide to use name in the end? Actually I would prefer the unique part to be hash of the nests inside given assembly, even though the output directory names would be less readable.

Well, mostly because assembly name is unique.

Sure, nests can change, but they can change "materially" too (like overwriting nest with other branch), so basically you still have to remember that after fiddling with it too much, you have to "bomb" it...

As I said, I have two theides, which have clashing assembly names. Right now I use separate output directories to solve that. Renaming the assemblies would be an option too, of course This is corner case, but the other advantages of nest based hashes (like detecting assembly renaming, same assemblies etc.) seemed quite compelling and useful to me.

Also overwriting the sources shouldn't be a problem. Unless you manage to keep older file timestamps

Honza

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