Subject: Re: Painter bug? Posted by dolik.rce on Fri, 11 Mar 2011 21:55:59 GMT View Forum Message <> Reply to Message

Hi Pavel

It looks almost as if the h1 gets truncated or rounded to int somewhere in the process, because the line is visible only when h1 has some non-zero decimal part and the width of the gap is biggest for xy.5.

One other possible cause could lie in the subpixel accuracy rendering and related anti-aliasing. Unfortunately, from the quick look I had at it I couldn't figure where exactly the problem is...

Also I don't have much idea about Painter internals, so I don't know exactly where to look Perhaps Mirek will know better...

Best regards, Honza

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