Subject: Re: Painter bug?
Posted by mirek on Sat, 12 Mar 2011 22:28:05 GMT
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Mindtraveller wrote on Sat, 12 March 2011 16:14
This technique seems like eliminating visual artifacts with U++ rendering of adjacent polygons.

Yep. I guess this is also what AGG author suggests by "dilating"...

BTW, the first time I have met this issue is a couple of years back when there was not even Painter in U++.

The problem was with "Microsoft XPS Document Writer" (pdf like format) output from U++, see here:

http://www.ultimatepp.org/forum/index.php?t=msg&goto=194 08&&srch=Tom1+print#msg_19408

it is exactly the same issue, this time in Windows

Mirek