Subject: Re: Proposed change to U++ to allow owning children.
Posted by kohait00 on Wed, 16 Mar 2011 16:26:47 GMT
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i'm currently facing the same problem, to easily create controls in a tree, without keeping them around somwhere else. the use case is to have the Ctrl's edit and manipulate some central Values of the app, where more than one, and different Ctrls can 'point' to the same bit of Value information and the user can create and release those controls. i suppose you have something similar.

AFAIK, the thing of owning Ctrls would make some more changes nessecary. and i dont know if mirek is willing to take the risk of braking some API handling, and actually a rule of thumb, which you outlined.

maybe think of some additional mechanism..

anyway, this question is a design aspect decision.
maybe it is to be considered..