Subject: Re: Proposed change to U++ to allow owning children.
Posted by Lance on Wed, 16 Mar 2011 18:24:45 GMT

Here is the line that's been changed in Ctrl.cpp in case you don't want don't the whole file.

```
Ctrl::Ctrl() {
 GuiLock __;
 LLOG("Ctrl::Ctrl");
 destroying = false;
 owned = false; // <---This line initialized owned to make
            // which is necessary!
 parent = prev = next = firstchild = lastchild = NULL;
```