Subject: Re: Dialog boxes : why struc instead of class ? Posted by mirek on Fri, 18 Mar 2011 14:16:19 GMT View Forum Message <> Reply to Message

jibe wrote on Fri, 18 March 2011 10:01 It's just confusing for C++ developpers who learned to use class instead of struc, to be able to make an overridden class if necessary... But it's true that it's not very useful with the dialog boxes of an application !

Actually, I am using mostly struct for dialogs in my "end-user" apps.

I guess that at the top layer of code, access protection is not that important.

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