Subject: Re: Dialog box with some internal actions
Posted by dolik.rce on Fri, 18 Mar 2011 14:39:08 GMT

Oh, so there was one more mistake that I missed (but the unforgiving compiler sees it). To assign WhenPush callback, you should use just plain "=" operator:MyDlg() {

```
  ...
  action.WhenPush = THISBACK(DoAction);
}
```

The "<<=" is shortcut for ".WhenAction =". For other callbacks, only ordinary assignment is used. BTW: Are you sure you want to use WhenPush? WhenAction gives you the expected results most of the time, I think WhenPush is only for some special cases (I personally never used it).

So, to sum it up:MyDlg() {

```
  ...
  action <<= THISBACK(DoAction); // Sets WhenAction
 /*OR*/ action.WhenAction = THISBACK(DoAction);
 /*OR*/ action.WhenPush = THISBACK(DoAction); // If you really want WhenPush
}
```
Honza