Subject: Re: Proposed change to U++ to allow owning children. Posted by Lance on Fri, 18 Mar 2011 14:40:52 GMT

View Forum Message <> Reply to Message

Kohait00, Thank for the input.

The second option I proposed is way better. That way:

- 1. AddChild*/Add, RemoveChild* etc's prototype don't need to be changed.
- 2. RemoveChild's implementation do not need to be changed.
- 3. Only Ctrl default constructor and RemoveChild* need to be changed slightly.

I will implement it and upload changed version.