
Subject: Re: Proposed change to U++ to allow owning children.

Posted by [Lance](#) on Fri, 18 Mar 2011 14:40:52 GMT

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Kohait00, Thank for the input.

The second option I proposed is way better. That way:

1. AddChild*/Add, RemoveChild* etc's prototype don't need to be changed.
2. RemoveChild's implementation do not need to be changed.
3. Only Ctrl default constructor and RemoveChild* need to be changed slightly.

I will implement it and upload changed version.
