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Subject: Re: diagramming tool

Posted by [tojocky](#) on Sat, 19 Mar 2011 22:03:06 GMT

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pber wrote on Sat, 19 March 2011 04:08 Thanks, your interest make me happy.

I (finally) realized msvc works better than gcc. thanks tojocky.

sure: it's just an idea at now.

For now it's an experiment on using using Ultimate + RR.

Maybe this time I will avoid the famigerate collapse.

I'm optimist: the really ugly and bugged code you have seen is already far from what I could produce unsing just an IDE (...even if \_the\_ IDE).

Still full of bugs, but reorganized into few files (TheIDE prefers this way...).

Now labels works well with polylines

Obviously: any suggestions will be welcome.

best regards

Paolo,

Now is a little better, but you have memory leaks and some errors.

In include you need to use same case of name file.  
e.g. if you have a header file

Header.h

in source file you need to write  
`#include "Header.h"`

not  
`#include "header.h"`

I have attached a corrected variant (only include) in a hurry.

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### File Attachments

1) [canvas\\_2011\\_03\\_19\\_correct.zip](#), downloaded 513 times

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