
Subject: Re: diagramming tool

Posted by [pber](#) on Sun, 20 Mar 2011 20:13:49 GMT

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I bag your pardon Ion: I missed unix is case-sensitive.

This version has no memory-leacks.

Two buttons added: populate and stress.

populate - creates 50 nodes and 50 relations.

stress - run populate and immediatly remove all.

My toy is very slow:

1. it computes anything during the paint-phase
(I guess it's bad design)
2. at each paint all the world get re-computed and
re-painted

Next steps are:

- some optimization (at least to work with 100/200 nodes)
- boost::graph as layout manager

Do I need some authorization to put it into bazaar?

best regards

Paolo Bernardi

File Attachments

1) [canvas.zip](#), downloaded 566 times
