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Subject: Re: Core - App.cpp - GetDataFile

Posted by [3togo](#) on Wed, 10 May 2006 02:27:51 GMT

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Below is a directory listing of /usr/local/bin. You could find that most of the programs nowadays like crossover, quake and etc place a symbolic link in /usr/local/bin only while keeping the data files within the same folder with their "exe" programs.

Therefore, GetExeDirFile would be a good idea even in linux and is not against current linux conventions.

3togo

```
[root@localhost Desktop]# cd /usr/local/bin
[root@localhost bin]# ls -l
total 11416
-rwxr-xr-x 1 root root 4072346 Apr 21 03:04 dboxfe*
lrwxrwxrwx 1 root root    35 Apr 17 03:21 et -> /usr/local/games/enemy-territory/et*
-rwxr-xr-x 1 root root   402 Apr 28 13:04 et~
lrwxrwxrwx 1 root root    38 Apr 17 03:21 etded -> /usr/local/games/enemy-territory/etded*
-rwxr-xr-x 1 root root 109686 Apr 28 13:00 etswitch*
lrwxrwxrwx 1 root root    29 Apr 30 11:33 findwine -> /usr/local/winetools/findwine*
-rwxr-xr-x 1 root root   241 Apr 28 17:11 jmware*
-rwxr-xr-x 1 root root   241 Apr 27 03:57 jmware~
-rwxr-xr-x 1 root root   52 Apr 28 23:35 jupdate*
-rwxr-xr-x 1 root root 339276 May 10 10:11 mj*
-rwxr-xr-x 1 root root   69 Apr 17 03:27 ossfix*
lrwxrwxrwx 1 root root    30 Apr 28 08:22 quake4 -> /usr/local/games/quake4/quake4
lrwxrwxrwx 1 root root    40 Apr 28 08:22 quake4-dedicated -> /usr/local/games/quake4/quake4-dedicated
-rwxr-xr-x 1 root root 7117860 May  4 18:53 theide*
lrwxrwxrwx 1 root root    28 Apr 30 11:33 winetools -> /usr/local/winetools/wine0.9*
lrwxrwxrwx 1 root root    28 Apr 30 11:33 wt -> /usr/local/winetools/wt0.9*
[root@localhost bin]#
```

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