Subject: Re: Core - App.cpp - GetDataFile
Posted by mirek on Wed, 10 May 2006 05:21:06 GMT

3togo wrote on Tue, 09 May 2006 22:27Below is a directory listing of /usr/local/bin. You could find that most of the programs nowaday like crossover, quake and etc place a symbolic link in /usr/local/bin only while keeping the data files within the same folder with their "exe" programs.

Therefore, GetExeDirFile would be a good idea even in linux and is not against current linux conventions.

3togo


```
[root@localhost Desktop]# cd /usr/local/bin
[root@localhost bin]# ls -l
total 11416
-rwxr-xr-x  1 root root 4072346 Apr 21 03:04 dboxfe*
lrwxrwxrwx  1 root root      35 Apr 17 03:21 et -> /usr/local/games/enemy-territ ory/et*
-rwxr-xr-x  1 root root     402 Apr 28 13:04 et~*
lrwxrwxrwx  1 root root      38 Apr 17 03:21 etded -> /usr/local/games/enemy-ter ritory/etded*
-rwxr-xr-x  1 root root  109686 Apr 28 13:00 etswitch*
lrwxrwxrwx  1 root root      29 Apr 30 11:33 findwine -> /usr/local/winetools/fi ndwine*
-rwxr-xr-x  1 root root     241 Apr 28 17:11 jmware*
-rwxr-xr-x  1 root root     241 Apr 27 03:57 jmware~*
-rwxr-xr-x  1 root root      52 Apr 28 23:35 jupdate*
-rwxr-xr-x  1 root root  339276 May 10 10:11 mj*
-rwxr-xr-x  1 root root      69 Apr 17 03:27 ossfix*
lrwxrwxrwx  1 root root      30 Apr 28 08:22 quake4 -> /usr/local/games/quake4/q uake4
lrwxrwxrwx  1 root root      40 Apr 28 08:22 quake4-dedicated -> /usr/local/game
s/quake4/quake4-dedicated
-rwxr-xr-x  1 root root 7117860 May  4 18:53 theide*
lrwxrwxrwx  1 root root      28 Apr 30 11:33 winetools -> /usr/local/winetools/w t0.9jo*
lrwxrwxrwx  1 root root      28 Apr 30 11:33 wt -> /usr/local/winetools/wt0.9jo*
[root@localhost bin]#
```


Thanks

Well, then the only problem is implementation - that really is quite complex in Linux AFAIK (I am afraid you have to duplicate the PATH searching process and follow that link....)

Mirek