
Subject: Re: Weired appearance of GUI elements
Posted by [kohait00](#) on Mon, 28 Mar 2011 16:08:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

same with me here, in OPTIMAL using MSC this thing just looks as expected, debug spews the problems..

EDIT: and one more: TDM GCC yields the same thing in debug mode. so it has to be on code side somewhere, depending on debug.
