

---

Subject: Re: Incorrect implementation of INITBLOCK (and similar macros) in case when flagBLITZ is not defined

Posted by [mirek](#) on Tue, 29 Mar 2011 12:12:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

kohait00 wrote on Tue, 29 March 2011 07:10this is still an issue though..

using MSC optimal, which may not use BLITZ, we end up with broken INITBLOCKs..because no index. compiling MSC9 with BLITZ my app works, with optimal and thus without BLITZ the app doesnt.

The most common cause is that linker excludes the file completely.

That is why we have introduced .icpp.

Is this the case?

---